



MATINEE BINGO SESSION

10 REGULAR GAMES - SESSION STARTS 11:45AM



WARM UPS - \$2

1. 5 Around the Corner (blue) \$100
2. Regular Bingo or 4 Corners (orange) \$100
3. Small Letter L Around Free Space (green) \$100
4. Double Chevron (yellow) \$100

REGULAR GAMES

5. Small Plus & Diagonal (blue) Payouts vary by package level
- MPB® 6. Rotating Bracket (orange) Payouts by package
- MPB® 7. Crazy Kite w/ Any N (green) Payouts vary by package level

*WACKY WINNER (PINK) - \$2

8. A. Crazy Letter L \$100
B. Large Frame \$150
C. Blackout* \$300 to \$750

*BLACKOUT WINNER PAYOUT EQUAL TO 10X THE # BINGO-ED ON DURING BLACKOUT, BINGO ON B OR I ROW WINS \$300 CONSOLATION. YOU MUST BINGO ON THE LAST # CALLED.

REGULAR GAMES

- MPB® 9. Any 2 Layer Cake (yellow) Payouts vary by package level
- MPB® 10. Crazy Pyramid (pink) Payouts vary by package level

*WHEEL OR DEAL (ORANGE/STAR)- \$2

11. A. Letter X \$100/\$300
B. Hourglass \$150/\$500
C. Blackout Consolation \$400/\$1,000

*SINGLE WINNER GETS THE CHOICE TO TAKE THE CONSOLATION PRIZE OR SPIN THE WHEEL FOR A CHANCE TO WIN UP TO \$1,199.

----- INTERMISSION -----

REGULAR GAMES

12. Slider (grey) Payouts vary by package level
- MPB® 13. Horizontal Bar Bell (olive) Payouts vary by package level

DOUBLE ACTION (YELLOW) - \$2

14. A. Blackout in 35#s or less Posted Prize
B. Consolation \$400

MIB SPECIAL (RED) - \$2

15. A. Blackout in 45#s or less ODD OR EVEN \$10,000
B. Consolation BASED ON DATE \$400

REGULAR GAMES

- MPB® 16. Single Line & 4 Corners (no overlap)(brown) Payouts vary by package level
- MPB® 17. Checkmark & Corners (red) Payouts vary by package level
- MPB® 18. Dagger (purple) Payouts vary by package level

BONANZA - \$2

19. A. Bonanza Blackout in 48#s or less Posted Prize
B. Bonanza Blackout in 49#s \$5,000
C. Bonanza Blackout in 50#s \$4,000
D. Bonanza Blackout in 51#s \$1,999
E. Consolation \$750

DO-IT-YOURSELF (WHITE) - \$2

20. A. Do it yourself in 15#s or less Posted Prize
B. Do it yourself in 16#s \$5,000
C. Do it yourself in 17#s \$2,500
D. Do it yourself in 18#s \$1,200
E. Do it yourself in 19#s or more \$750

*SUPER JACKPOT (WHITE) - \$2

21. A. Small Frame \$100
B. Large Frame \$150
C. Blackout in 48#s or Less Posted Prize
D. Consolation \$500

LAST CHANCE - \$3

22. A. Chevron (orchid) \$100
B. Hardway Bingo (red) \$150
C. Letter X (\$2/EACH EXTRA) (green) POSTED PRIZE
D. Consolation \$400

-----END OF SESSION-----

WARM UPS

REGULAR
GAMES

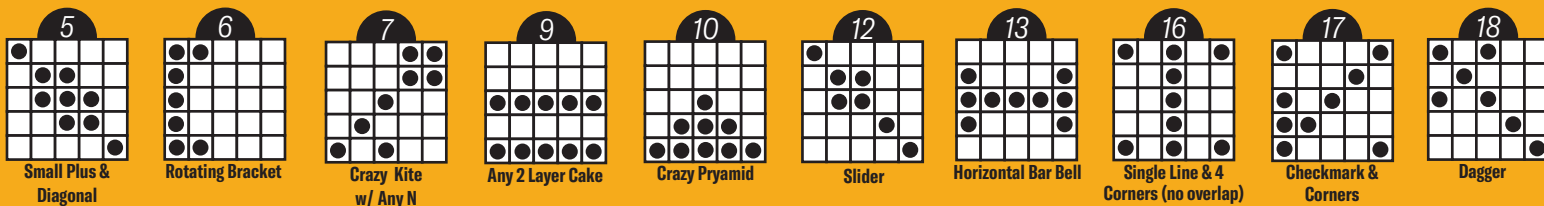
EXTRA GAMES

*BLACKOUT PACK

MPBINGO® GAME



REGULAR GAME PATTERNS:





MATINEE BUY-INS & PACKAGES



PAPER: \$12*/EACH REGULAR GAMES 9-ON PAYING \$500 (LEVEL 2)
\$16*/EACH REGULAR GAMES 6-ON PAYING \$1,200 (LEVEL 4)

*Includes the \$4 MP Bingo® Progressives required for session buy-in.
Subtract \$4 for each additional purchased.

LEVEL PAYOUTS

LEVEL 1 (LVL1) - \$300	LEVEL 3 (LVL3) - \$700
LEVEL 2 (LVL2) - \$500	LEVEL 4 (LVL4) - \$1,200

ELK

\$28
E-PACKAGE



REGULAR GAMES PAYING \$300

- | | |
|---|-------------------|
| 20X LVL1 REGULAR GAMES
9-ON PAYING \$300 | 1X DOUBLE ACTION |
| 1X WARM UPS | 1X MIB SPECIAL |
| 1X WACKY WINNER | 1X BONANZA |
| 1X WHEEL OR DEAL | 1X DO-IT-YOURSELF |
| | 1X SUPER JACKPOT |
| | 1X LAST CHANCE |
| | 1X MPBINGO®* |

ADD A SASQUATCH TO YOUR ELK PACK FOR MORE CHANCES TO WIN!



COST: \$20 | SASQUATCH BOOST

- | | |
|--|------------------|
| 3X LVL1 REGULAR GAMES
9-ON PAYING \$300 | 2X WHEEL OR DEAL |
| 2X WACKY WINNER | 2X DOUBLE ACTION |
| | 2X MIB SPECIAL |

COUGAR

\$55
E-PACKAGE



REGULAR GAMES PAYING \$300 - \$500

- | | |
|---|-------------------|
| 10X LVL2 REGULAR GAMES
9-ON PAYING \$500 | 2X WHEEL OR DEAL |
| 10X LVL1 REGULAR GAMES
9-ON PAYING \$300 | 2X DOUBLE ACTION |
| 2X WARM UPS | 2X MIB SPECIAL |
| 2X WACKY WINNER | 2X BONANZA |
| | 2X DO-IT-YOURSELF |
| | 2X SUPER JACKPOT |
| | 2X LAST CHANCE |
| | 1X MPBINGO®* |

ADD A SASQUATCH TO YOUR COUGAR PACK FOR MORE CHANCES TO WIN!



COST: \$30 | SASQUATCH BOOST

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|--|------------------|
| 3X LVL2 REGULAR GAMES
9-ON PAYING \$500 | 2X WACKY WINNER |
| 3X LVL1 REGULAR GAMES
9-ON PAYING \$300 | 2X WHEEL OR DEAL |
| | 2X DOUBLE ACTION |
| | 2X MIB SPECIAL |

BEAR

\$98
E-PACKAGE



REGULAR GAMES PAYING \$500 - \$700

- | | |
|---|-------------------|
| 10X LVL3 REGULAR GAMES
9-ON PAYING \$700 | 3X WHEEL OR DEAL |
| 10X LVL2 REGULAR GAMES
9-ON PAYING \$500 | 3X DOUBLE ACTION |
| 3X WARM UPS | 3X MIB SPECIAL |
| 3X WACKY WINNER | 2X BONANZA |
| | 3X DO-IT-YOURSELF |
| | 3X SUPER JACKPOT |
| | 3X LAST CHANCE |
| | 1X MPBINGO®* |

ADD A SASQUATCH TO YOUR BEAR PACK FOR MORE CHANCES TO WIN!



COST: \$40 | SASQUATCH BOOST

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|--|------------------|
| 3X LVL3 REGULAR GAMES
9-ON PAYING \$700 | 2X WACKY WINNER |
| 3X LVL2 REGULAR GAMES
9-ON PAYING \$500 | 2X WHEEL OR DEAL |
| | 2X DOUBLE ACTION |
| | 2X MIB SPECIAL |

WOLF

\$149
E-PACKAGE



REGULAR GAMES PAYING \$700 - \$1,200

- | | |
|---|-------------------|
| 15X LVL4 REGULAR GAMES 6-ON
PAYING \$1,200 | 4X WHEEL OR DEAL |
| 10X LVL3 REGULAR GAMES
9-ON PAYING \$700 | 4X DOUBLE ACTION |
| 4X WARM UPS | 4X MIB SPECIAL |
| 4X WACKY WINNER | 4X BONANZA |
| | 4X DO-IT-YOURSELF |
| | 4X SUPER JACKPOT |
| | 4X LAST CHANCE |
| | 1X MPBINGO®* |

ADD A SASQUATCH TO YOUR WOLF PACK FOR MORE CHANCES TO WIN!



COST: \$50 | SASQUATCH BOOST

- | | |
|--|------------------|
| 3X LVL4 BONUS LINE 6-ON | 2X WACKY WINNER |
| 3X LVL3 REGULAR GAMES
9-ON PAYING \$700 | 2X WHEEL OR DEAL |
| | 2X DOUBLE ACTION |
| | 2X MIB SPECIAL |



FIND OUT WHAT'S HAPPENING AT
MUCKLESHOOT BINGO!

EXTRA GAMES

PURCHASE EXTRA GAMES FOR MORE CHANCES TO WIN!

\$2/EACH WARM UPS
\$2/EACH WACKY WINNER
\$2/EACH WHEEL OR DEAL
\$2/EACH DOUBLE ACTION

\$2/EACH MIB SPECIAL
\$2/EACH BONANZA
\$2/EACH DO-IT-YOURSELF

\$2/EACH SUPER JACKPOT
\$3/EACH LAST CHANCE
\$2/EACH LETTER X

HOUSE RULES: 1) It is the player's responsibility to shout "BINGO" loud enough to stop the game. 2) MIB reserves the right to change programs, games, pricing, promotions, and schedules without notice. 3) Daubers must be used on all paper bingo games. 4) Altered cards will be deemed ineligible. 5) For all electronic devices, any malfunctions will void all plays and pays. 6) The last number called is not required for a valid bingo. However, the last number called is required for a second chance, hot ball, and poker ball jackpot. 7) Unauthorized use of multiple coupons will void your bingo. 8) Keep it as quiet as possible from the beginning of any game until all bingos have been verified. 9) Do not repeat the numbers the caller has called. 10) Each player must have their own entry receipt to play bingo; a receipt is not required for Last Chance games. 11) You must be present to win all regular games, extra games, progressive games, and drawings, unless otherwise noted. 12) Exchange of bingo cards to take advantage of the promotional specials is considered fraudulent and will void your bingo. 13) Once the caller closes a game, no other bingo will be honored. 14) For verification of your bingo, you must present your Players Club Card and current session receipt to claim the prize. 15) Multiple winners will split prizes based on each winner's level of play. 16) Valid identification and a Social Security Card number are required to claim prizes of \$1,999 or larger. (No duplicates or imitations accepted). 17) Must be 18 years and older to claim prizes. 18) Complimentary service items exceeding \$100 will require a signature. 19) MIB complies with all federal tax laws.